

## Today.

Last time:  
 Shared (and sort of kept) secrets.  
 Today: Errors  
 Tolerate Loss: erasure codes.  
 Tolerate corruption!

## Uniqueness.

**Uniqueness Fact.** At most one degree  $d$  polynomial hits  $d + 1$  points.

**Roots fact:** Any nontrivial degree  $d$  polynomial has at most  $d$  roots.

Non-zero line (degree 1 polynomial) can intersect  $y = 0$  at only one  $x$ .

A parabola (degree 2), can intersect  $y = 0$  at only two  $x$ 's.

**Proof:**

Assume two different polynomials  $Q(x)$  and  $P(x)$  hit the points.

$R(x) = Q(x) - P(x)$  has  $d + 1$  roots and is degree  $d$ .

Contradiction. □

Must prove **Roots fact.**

## The mathematics.

**There is a unique polynomial of degree  $d$  that contains any  $d + 1$  points.**

Assumption: a field, in particular, arithmetic mod  $p$ .

Big Idea:

A polynomial:  $P(x) = a_d x^d + \dots + a_0$  has  $d + 1$  coefficients.  
 Any set of  $d + 1$  points determines the polynomial.

Stare at the above. What does it mean?

Many representations of a polynomial!

One coefficient representation.

Many, many point,value representations.

Some details:

Degree  $d$  generally degree "at most"  $d$ .

(example: choose 10 points on a line.)

Arithmetic mod  $p \implies$  work with  $O(\log p)$  bit numbers.

## Polynomial Division.

Divide  $4x^2 - 3x + 2$  by  $(x - 3)$  modulo 5.

$$\begin{array}{r}
 4x + 4 \text{ r } 4 \\
 \text{-----} \\
 x - 3 \ ) \ 4x^2 - 3x + 2 \\
 \underline{4x^2 - 2x} \phantom{+ 2} \\
 \phantom{4x^2 - 2x} 4x + 2 \\
 \underline{4x - 2} \\
 \phantom{4x^2 - 2x} \phantom{4x + 2} 4
 \end{array}$$

$4x^2 - 3x + 2 \equiv (x - 3)(4x + 4) + 4 \pmod{5}$

In general, divide  $P(x)$  by  $(x - a)$  gives  $Q(x)$  and remainder  $r$ .

That is,  $P(x) = (x - a)Q(x) + r$

## In general.

Given points:  $(x_1, y_1); (x_2, y_2) \dots (x_k, y_k)$ .

$$\Delta_i(x) = \frac{\prod_{j \neq i} (x - x_j)}{\prod_{j \neq i} (x_i - x_j)} = \prod_{j \neq i} (x - x_j) \prod_{j \neq i} (x_i - x_j)^{-1}$$

Numerator is 0 at  $x_j \neq x_i$ .

Denominator makes it 1 at  $x_i$ .

And..

$$P(x) = y_1 \Delta_1(x) + y_2 \Delta_2(x) + \dots + y_k \Delta_k(x).$$

hits points  $(x_1, y_1); (x_2, y_2) \dots (x_k, y_k)$ .

Construction proves the existence of the polynomial!

## Only $d$ roots.

**Lemma 1:**  $P(x)$  has root  $a$  iff  $P(x)/(x - a)$  has remainder 0:

$$P(x) = (x - a)Q(x).$$

**Proof:**  $P(x) = (x - a)Q(x) + r$ .

Plugin  $a$ :  $P(a) = r$ .

It is a root if and only if  $r = 0$ . □

**Lemma 2:**  $P(x)$  has  $d$  roots;  $r_1, \dots, r_d$  then

$$P(x) = c(x)(x - r_1)(x - r_2) \dots (x - r_d).$$

**Proof Sketch:** By induction. □

Induction Step:  $P(x) = (x - r_1)Q(x)$  by Lemma 1.  $Q(x)$  has smaller degree so use the induction hypothesis. □

Implication:  $d + 1$  roots  $\rightarrow \geq d + 1$  terms  $\implies$  degree is  $\geq d + 1$ .

**Roots fact:** Any degree  $\leq d$  polynomial has at most  $d$  roots.

## Finite Fields

Proof works for reals, rationals, and complex numbers.

..but not for integers, since no multiplicative inverses.

Arithmetic modulo a prime  $p$  has multiplicative inverses..

..and has only a finite number of elements.

Good for computer science.

Arithmetic modulo a prime  $m$  is a **finite field** denoted by  $F_m$  or  $GF(m)$ .

Intuitively, a field is a set with operations corresponding to addition, multiplication, and division.

## Runtime.

Runtime: polynomial in  $k$ ,  $n$ , and  $\log p$ .

1. Evaluate degree  $k - 1$  polynomial  $n$  times using  $\log p$ -bit numbers.
2. Reconstruct secret by solving system of  $k$  equations using  $\log p$ -bit arithmetic.

## Secret Sharing

**Modular Arithmetic Fact:** Exactly one polynomial degree  $\leq d$  over  $GF(p)$ ,  $P(x)$ , that hits  $d + 1$  points.

**Shamir's  $k$  out of  $n$  Scheme:**

Secret  $s \in \{0, \dots, p - 1\}$

1. Choose  $a_0 = s$ , and randomly  $a_1, \dots, a_{k-1}$ .
2. Let  $P(x) = a_{k-1}x^{k-1} + a_{k-2}x^{k-2} + \dots + a_0$  with  $a_0 = s$ .
3. Share  $i$  is point  $(i, P(i) \bmod p)$ .

**Robustness:** Any  $k$  knows secret.

Knowing  $k$  pts, only one  $P(x)$ , evaluate  $P(0)$ .

**Secrecy:** Any  $k - 1$  knows nothing.

Knowing  $\leq k - 1$  pts, any  $P(0)$  is possible.

Two points make a line: the value of one point allows any  $y$ -intercept.

3 kids hand out 3 points. Any two know the line.

## A bit more counting.

What is the number of degree  $d$  polynomials over  $GF(m)$ ?

- ▶  $m^{d+1}$ :  $d + 1$  coefficients from  $\{0, \dots, m - 1\}$ .
- ▶  $m^{d+1}$ :  $d + 1$  points with  $y$ -values from  $\{0, \dots, m - 1\}$

Infinite number for reals, rationals, complex numbers!

## Minimality.

Need  $p > n$  to hand out  $n$  shares:  $P(1) \dots P(n)$ .

For  $b$ -bit secret, must choose a prime  $p > 2^b$ .

**Theorem:** There is always a prime between  $n$  and  $2n$ .

*Chebyshev said it,  
And I say it again,  
There is always a prime  
Between  $n$  and  $2n$ .*

Working over numbers within 1 bit of secret size. **Minimality.**

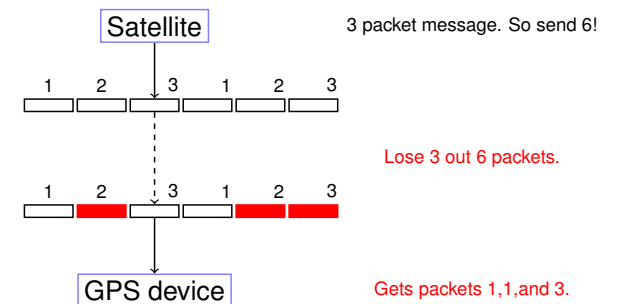
With  $k$  shares, reconstruct polynomial,  $P(x)$ .

With  $k - 1$  shares, any of  $p$  values possible for  $P(0)$ !

(Almost) any  $b$ -bit string possible!

(Almost) the same as what is missing: one  $P(i)$ .

## Erasur Codes.



## Solution Idea.

$n$  packet message, channel that loses  $k$  packets.

Must send  $n+k$  packets!

Any  $n$  packets should allow reconstruction of  $n$  packet message.

Any  $n$  point values allow reconstruction of degree  $n-1$  polynomial.

Alright!!!!!!

Use polynomials.

## Information Theory.

Size: Can choose a prime between  $2^{b-1}$  and  $2^b$ .  
(Lose at most 1 bit per packet.)

But: packets need label for  $x$  value.

There are Galois Fields  $GF(2^n)$  where one loses nothing.

– Can also run the Fast Fourier Transform.

In practice,  $O(n)$  operations with almost the same redundancy.

Comparison with Secret Sharing: information content.

Secret Sharing: each share is size of whole secret.

Coding: Each packet has size  $1/n$  of the whole message.

## The Scheme

**Problem:** Want to send a message with  $n$  packets.

**Channel:** Lossy channel: loses  $k$  packets.

**Question:** Can you send  $n+k$  packets and recover message?

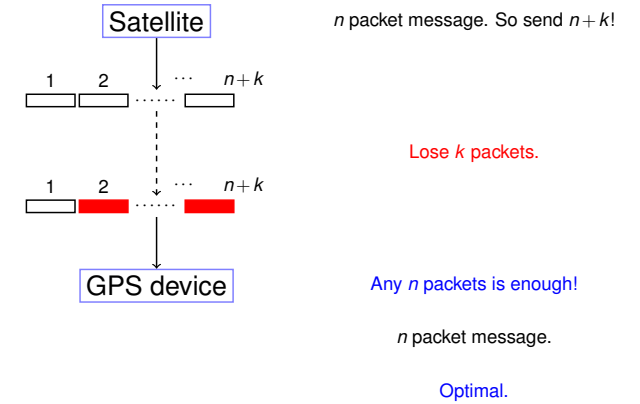
A degree  $n-1$  polynomial determined by any  $n$  points!

Erasure Coding Scheme: message =  $m_0, m_1, \dots, m_{n-1}$ .

1. Choose prime  $p \approx 2^b$  for packet size  $b$ .
2.  $P(x) = m_{n-1}x^{n-1} + \dots + m_0 \pmod{p}$ .
3. Send  $P(1), \dots, P(n+k)$ .

Any  $n$  of the  $n+k$  packets gives polynomial ...and message!

## Erasure Codes.



## Erasure Code: Example.

Send message of 1, 4, and 4.

Make polynomial with  $P(1) = 1, P(2) = 4, P(3) = 4$ .

How?

Lagrange Interpolation.

Linear System.

Work modulo 5.

$$P(x) = x^2 \pmod{5}$$

$$P(1) = 1, P(2) = 4, P(3) = 9 = 4 \pmod{5}$$

Send  $(0, P(0)) \dots (5, P(5))$ .

6 points. Better work modulo 7 at least!

Why?  $(0, P(0)) = (5, P(5)) \pmod{5}$

## Example

Make polynomial with  $P(1) = 1, P(2) = 4, P(3) = 4$ .

Modulo 7 to accommodate at least 6 packets.

Linear equations:

$$P(1) = a_2 + a_1 + a_0 \equiv 1 \pmod{7}$$

$$P(2) = 4a_2 + 2a_1 + a_0 \equiv 4 \pmod{7}$$

$$P(3) = 2a_2 + 3a_1 + a_0 \equiv 4 \pmod{7}$$

$$6a_1 + 3a_0 = 2 \pmod{7}, \quad 5a_1 + 4a_0 = 0 \pmod{7}$$

$$a_1 = 2a_0. \quad a_0 = 2 \pmod{7} \quad a_1 = 4 \pmod{7} \quad a_2 = 2 \pmod{7}$$

$$P(x) = 2x^2 + 4x + 2$$

$$P(1) = 1, P(2) = 4, \text{ and } P(3) = 4$$

Send

Packets:  $(1, 1), (2, 4), (3, 4), (4, 7), (5, 2), (6, 0)$

Notice that packets contain "x-values".

## Bad reception!

Send: (1, 1), (2, 4), (3, 4), (4, 7), (5, 2), (6, 0)

Receieve: (1, 1) (2, 4), (6, 0)  
Reconstruct?

Format:  $(i, R(i))$ .

Lagrange or linear equations.

$$P(1) = a_2 + a_1 + a_0 \equiv 1 \pmod{7}$$

$$P(2) = 4a_2 + 2a_1 + a_0 \equiv 4 \pmod{7}$$

$$P(6) = 2a_2 + 3a_1 + a_0 \equiv 0 \pmod{7}$$

Channeling Sahai ...

$$P(x) = 2x^2 + 4x + 2$$

Message?  $P(1) = 1, P(2) = 4, P(3) = 4$ .

## Questions for Review

You want to encode a secret consisting of 1,4,4.

How big should modulus be?  
Larger than 144 and prime!

Remember the secret,  $s = 144$ , must be one of the possible values.

You want to send a message consisting of packets 1,4,2,3,0  
through a noisy channel that loses 3 packets.

How big should modulus be?  
Larger than 8 and prime!

The other constraint: arithmetic system can represent 0, 1, 2, 3, 4.

Send  $n$  packets  $b$ -bit packets, with  $k$  errors.

Modulus should be larger than  $n + k$  and also larger than  $2^b$ .

## Polynomials.

▶ ..give Secret Sharing.

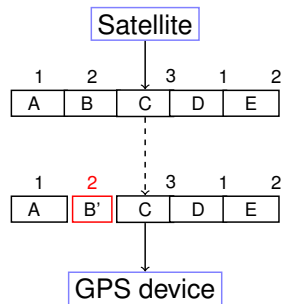
▶ ..give Erasure Codes.

### Error Correction:

Noisy Channel: **corrupts**  $k$  packets. (rather than **loss**.)

Additional Challenge: Finding **which** packets are corrupt.

## Error Correction



## The Scheme.

**Problem:** Communicate  $n$  packets  $m_1, \dots, m_n$   
on noisy channel that corrupts  $\leq k$  packets.

### Reed-Solomon Code:

1. Make a polynomial,  $P(x)$  of degree  $n - 1$ ,  
that encodes message.

▶  $P(1) = m_1, \dots, P(n) = m_n$ .

▶ **Comment:** could encode with packets as coefficients.

2. Send  $P(1), \dots, P(n + 2k)$ .

**After noisy channel:** Recieve values  $R(1), \dots, R(n + 2k)$ .

### Properties:

(1)  $P(i) = R(i)$  for at least  $n + k$  points  $i$ ,  
(2)  $P(x)$  is unique degree  $n - 1$  polynomial  
that contains  $\geq n + k$  received points.

## Properties: proof.

$P(x)$ : degree  $n - 1$  polynomial.

Send  $P(1), \dots, P(n + 2k)$

Receive  $R(1), \dots, R(n + 2k)$

At most  $k$   $i$ 's where  $P(i) \neq R(i)$ .

### Properties:

(1)  $P(i) = R(i)$  for at least  $n + k$  points  $i$ ,

(2)  $P(x)$  is unique degree  $n - 1$  polynomial  
that contains  $\geq n + k$  received points.

### Proof:

(1) Sure. Only  $k$  corruptions.

(2) Degree  $n - 1$  polynomial  $Q(x)$  consistent with  $n + k$  points.

$Q(x)$  agrees with  $R(i)$ ,  $n + k$  times.

$P(x)$  agrees with  $R(i)$ ,  $n + k$  times.

Total points contained by both:  $2n + 2k$ .  $P$  Pigeons.

Total points to choose from :  $n + 2k$ .  $H$  Holes.

Points contained by both :  $\geq n$ .  $\geq P - H$  Collisions.

$\Rightarrow Q(i) = P(i)$  at  $n$  points.

$\Rightarrow Q(x) = P(x)$ . □

### Example.

Message: 3, 0, 6.

Reed Solomon Code:  $P(x) = x^2 + x + 1 \pmod{7}$  has  $P(1) = 3, P(2) = 0, P(3) = 6$  modulo 7.

Send:  $P(1) = 3, P(2) = 0, P(3) = 6, P(4) = 0, P(5) = 3$ .

(Aside: Message in plain text!)

Receive  $R(1) = 3, R(2) = 1, R(3) = 6, R(4) = 0, R(5) = 3$ .

$P(i) = R(i)$  for  $n+k = 3+1 = 4$  points.

### Slow solution.

#### Brute Force:

For each subset of  $n+k$  points  
Fit degree  $n-1$  polynomial,  $Q(x)$ , to  $n$  of them.  
Check if consistent with  $n+k$  of the total points.  
If yes, output  $Q(x)$ .

- ▶ For subset of  $n+k$  pts where  $R(i) = P(i)$ , method will reconstruct  $P(x)$ !
- ▶ For any subset of  $n+k$  pts,
  1. there is unique degree  $n-1$  polynomial  $Q(x)$  that fits  $n$  of them
  2. and where  $Q(x)$  is consistent with  $n+k$  points  $\implies P(x) = Q(x)$ .

Reconstructs  $P(x)$  and only  $P(x)$ !!

### Example.

Received  $R(1) = 3, R(2) = 1, R(3) = 6, R(4) = 0, R(5) = 3$

Find  $P(x) = p_2x^2 + p_1x + p_0$  that contains  $n+k = 3+1$  points.  
All equations..

$$\begin{aligned} p_2 + p_1 + p_0 &\equiv 3 \pmod{7} \\ 4p_2 + 2p_1 + p_0 &\equiv 1 \pmod{7} \\ 2p_2 + 3p_1 + p_0 &\equiv 6 \pmod{7} \\ 2p_2 + 4p_1 + p_0 &\equiv 0 \pmod{7} \\ 4p_2 + 5p_1 + p_0 &\equiv 3 \pmod{7} \end{aligned}$$

Assume point 1 is wrong and solve..no consistent solution!  
Assume point 2 is wrong and solve...consistent solution!

### In general..

$P(x) = p_{n-1}x^{n-1} + \dots + p_0$  and receive  $R(1), \dots, R(m = n+2k)$ .

$$\begin{aligned} p_{n-1} + \dots + p_0 &\equiv R(1) \pmod{p} \\ p_{n-1}2^{n-1} + \dots + p_0 &\equiv R(2) \pmod{p} \\ &\vdots \\ p_{n-1}i^{n-1} + \dots + p_0 &\equiv R(i) \pmod{p} \\ &\vdots \\ p_{n-1}(m)^{n-1} + \dots + p_0 &\equiv R(m) \pmod{p} \end{aligned}$$

Error!! .... Where???

Could be anywhere!!! ...so try everywhere.

**Runtime:**  $\binom{n+2k}{k}$  possibilities.

Something like  $(n/k)^k$  ...Exponential in  $k$ !

How do we find where the bad packets are efficiently?!?!?!?

### Ditty...

Oh where, Oh where  
has my little dog gone?  
Oh where, oh where can he be

With his ears cut short  
And his tail cut long  
Oh where, oh where can he be?

Oh where, Oh where  
have my packets gone.. wrong?  
Oh where, oh where do they not fit.

With the polynomial well put  
But the channel a bit wrong  
Where, oh where do we look?

### Where oh where can my bad packets be?

$$\begin{aligned} E(1)(p_{n-1} + \dots + p_0) &\equiv R(1)E(1) \pmod{p} \\ 0 \times E(2)(p_{n-1}2^{n-1} + \dots + p_0) &\equiv R(2)E(2) \pmod{p} \\ &\vdots \\ E(m)(p_{n-1}(m)^{n-1} + \dots + p_0) &\equiv R(n+2k)E(m) \pmod{p} \end{aligned}$$

**Idea:** Multiply equation  $i$  by 0 if and only if  $P(i) \neq R(i)$ .  
Zero times anything is zero!!!! My love is won.  
All equations satisfied!!!!!

But which equations should we multiply by 0? Where oh where...??

We will use a polynomial!!!! That we don't know. But can find!

Errors at points  $e_1, \dots, e_k$ . (In diagram above,  $e_1 = 2$ .)

**Error locator polynomial:**  $E(x) = (x - e_1)(x - e_2) \dots (x - e_k)$ .

$E(i) = 0$  if and only if  $e_j = i$  for some  $j$

Multiply equations by  $E(\cdot)$ . (Above  $E(x) = (x-2)$ .)

All equations satisfied!!

### Example.

Received  $R(1) = 3, R(2) = 1, R(3) = 6, R(4) = 0, R(5) = 3$   
 Find  $P(x) = p_2x^2 + p_1x + p_0$  that contains  $n+k = 3+1$  points.  
 Plugin points...  
 $(1-\epsilon)(p_2 + p_1 + p_0) \equiv (3)(1-\epsilon) \pmod{7}$   
 $(2-\epsilon)(4p_2 + 2p_1 + p_0) \equiv (1)(2-\epsilon) \pmod{7}$   
 $(3-\epsilon)(2p_2 + 3p_1 + p_0) \equiv (6)(3-\epsilon) \pmod{7}$   
 $(4-\epsilon)(2p_2 + 4p_1 + p_0) \equiv (0)(4-\epsilon) \pmod{7}$   
 $(5-\epsilon)(4p_2 + 5p_1 + p_0) \equiv (3)(5-\epsilon) \pmod{7}$

Error locator polynomial:  $(x-2)$ .  
 Multiply equation  $i$  by  $(i-2)$ . All equations satisfied!  
**But don't know error locator polynomial! Do know form:  $(x-\epsilon)$ .**  
 4 unknowns  $(p_0, p_1, p_2$  and  $\epsilon)$ , 5 **nonlinear** equations.

### Solving for $Q(x)$ and $E(x)$ ...and $P(x)$

For all points  $1, \dots, i, n+2k = m$ ,  
 $Q(i) = R(i)E(i) \pmod{p}$

Gives  $n+2k$  linear equations.  
 $a_{n+k-1} + \dots + a_0 \equiv R(1)(1 + b_{k-1} \dots b_0) \pmod{p}$   
 $a_{n+k-1}(2)^{n+k-1} + \dots + a_0 \equiv R(2)((2)^k + b_{k-1}(2)^{k-1} \dots b_0) \pmod{p}$   
 $\vdots$   
 $a_{n+k-1}(m)^{n+k-1} + \dots + a_0 \equiv R(m)((m)^k + b_{k-1}(m)^{k-1} \dots b_0) \pmod{p}$

..and  $n+2k$  unknown coefficients of  $Q(x)$  and  $E(x)$ !  
 Solve for coefficients of  $Q(x)$  and  $E(x)$ .  
**Find  $P(x) = Q(x)/E(x)$ .**

### ..turn their heads each day,

$$\begin{aligned} E(1)(p_{n-1} + \dots + p_0) &\equiv R(1)E(1) \pmod{p} \\ &\vdots \\ E(i)(p_{n-1}i^{n-1} + \dots + p_0) &\equiv R(i)E(i) \pmod{p} \\ &\vdots \\ E(m)(p_{n-1}(n+2k)^{n-1} + \dots + p_0) &\equiv R(m)E(m) \pmod{p} \end{aligned}$$

...so satisfied, I'm on my way.  
 $m = n+2k$  satisfied equations,  $n+k$  unknowns. **But nonlinear!**  
 Let  $Q(x) = E(x)P(x) = a_{n+k-1}x^{n+k-1} + \dots + a_0$ .  
 Equations:  
 $Q(i) = R(i)E(i)$ .  
**and linear in  $a_i$  and coefficients of  $E(x)$ !**

### Example.

Received  $R(1) = 3, R(2) = 1, R(3) = 6, R(4) = 0, R(5) = 3$   
 $Q(x) = E(x)P(x) = a_3x^3 + a_2x^2 + a_1x + a_0$   
 $E(x) = x - b_0$   
 $Q(i) = R(i)E(i)$ .

$$\begin{aligned} a_3 + a_2 + a_1 + a_0 &\equiv 3(1 - b_0) \pmod{7} \\ a_3 + 4a_2 + 2a_1 + a_0 &\equiv 1(2 - b_0) \pmod{7} \\ 6a_3 + 2a_2 + 3a_1 + a_0 &\equiv 6(3 - b_0) \pmod{7} \\ a_3 + 2a_2 + 4a_1 + a_0 &\equiv 0(4 - b_0) \pmod{7} \\ 6a_3 + 4a_2 + 5a_1 + a_0 &\equiv 3(5 - b_0) \pmod{7} \end{aligned}$$

$a_3 = 1, a_2 = 6, a_1 = 6, a_0 = 5$  and  $b_0 = 2$ .  
 $Q(x) = x^3 + 6x^2 + 6x + 5$ .  
 $E(x) = x - 2$ .

### Finding $Q(x)$ and $E(x)$ ?

►  $E(x)$  has degree  $k$  ...  
 $E(x) = x^k + b_{k-1}x^{k-1} + \dots + b_0$ .  
 $\implies k$  (unknown) coefficients. Leading coefficient is 1.  
 ►  $Q(x) = P(x)E(x)$  has degree  $n+k-1$  ...  
 $Q(x) = a_{n+k-1}x^{n+k-1} + a_{n+k-2}x^{n+k-2} + \dots + a_0$   
 $\implies n+k$  (unknown) coefficients.  
 Number of unknown coefficients:  $n+k$ .

### Example: finishing up.

$Q(x) = x^3 + 6x^2 + 6x + 5$ .  
 $E(x) = x - 2$ .

$$\begin{array}{r} 1x^2 + 1x + 1 \\ \hline x - 2 \ ) \ x^3 + 6x^2 + 6x + 5 \\ \quad \underline{x^3 - 2x^2} \phantom{+ 6x + 5} \\ \qquad \quad 8x^2 + 6x + 5 \\ \qquad \quad \underline{8x^2 - 16x} \phantom{+ 5} \\ \qquad \qquad \quad 22x + 5 \\ \qquad \qquad \quad \underline{22x - 44} \\ \qquad \qquad \qquad \quad 49 \end{array}$$

$P(x) = x^2 + x + 1$   
 Message is  $P(1) = 3, P(2) = 0, P(3) = 6$ .  
 What is  $\frac{x-2}{x-2}$ ? 1  
**Except at  $x = 2$ ? Hole there?**

## Error Correction: Berlekamp-Welsh

Message:  $m_1, \dots, m_n$ .

**Sender:**

1. Form degree  $n-1$  polynomial  $P(x)$  where  $P(i) = m_i$ .
2. Send  $P(1), \dots, P(n+2k)$ .

**Receiver:**

1. Receive  $R(1), \dots, R(n+2k)$ .
2. Solve  $n+2k$  equations,  $Q(i) = E(i)R(i)$  to find  $Q(x) = E(x)P(x)$  and  $E(x)$ .
3. Compute  $P(x) = Q(x)/E(x)$ .
4. Compute  $P(1), \dots, P(n)$ .

## Unique solution for $P(x)$

**Uniqueness:** any solution  $Q(x)$  and  $E(x)$  have

$$\frac{Q'(x)}{E'(x)} = \frac{Q(x)}{E(x)} = P(x). \quad (1)$$

**Proof:**

We claim

$$Q'(x)E(x) = Q(x)E'(x) \text{ on } n+2k \text{ values of } x. \quad (2)$$

Equation 2 implies 1:

$Q'(x)E(x)$  and  $Q(x)E'(x)$  are degree  $n+2k-1$  and agree on  $n+2k$  points

$E(x)$  and  $E'(x)$  have at most  $k$  zeros each.

Can cross divide at  $n$  points.

$\implies \frac{Q'(x)}{E'(x)} = \frac{Q(x)}{E(x)}$  equal on  $n$  points.

Both degree  $\leq n \implies$  Same polynomial!  $\square$

## Check your understanding.

You have error locator polynomial!

Where oh where have my packets gone **wrong**?

Factor? Sure.

Check all values? Sure.

Efficiency? Sure. Only  $n+2k$  values.

See where it is 0.

## Last bit.

**Fact:**  $Q'(x)E(x) = Q(x)E'(x)$  on  $n+2k$  values of  $x$ .

**Proof:** Construction implies that

$$Q(i) = R(i)E(i)$$

$$Q'(i) = R(i)E'(i)$$

for  $i \in \{1, \dots, n+2k\}$ .

If  $E(i) = 0$ , then  $Q(i) = 0$ . If  $E'(i) = 0$ , then  $Q'(i) = 0$ .

$\implies Q(i)E'(i) = Q'(i)E(i)$  holds when  $E(i)$  or  $E'(i)$  are zero.

When  $E'(i)$  and  $E(i)$  are not zero

$$\frac{Q'(i)}{E'(i)} = \frac{Q(i)}{E(i)} = R(i).$$

Cross multiplying gives equality in fact for these points.  $\square$

Points to polynomials, have to deal with zeros!

Example: dealing with  $\frac{x-2}{x-2}$  at  $x=2$ .

## Hmmm...

Is there one and only one  $P(x)$  from Berlekamp-Welsh procedure?

**Existence:** there is a  $P(x)$  and  $E(x)$  that satisfy equations.

## Yaay!!

Berlekamp-Welsh algorithm decodes correctly when  $k$  errors!

## Summary. Error Correction.

Communicate  $n$  packets, with  $k$  erasures.

How many packets?  $n + k$

How to encode? With polynomial,  $P(x)$ .

Of degree?  $n - 1$

Recover? Reconstruct  $P(x)$  with any  $n$  points!

Communicate  $n$  packets, with  $k$  errors.

How many packets?  $n + 2k$

Why?

$k$  changes to make diff. messages overlap

How to encode? With polynomial,  $P(x)$ . Of degree?  $n - 1$ .

Recover?

Reconstruct error polynomial,  $E(x)$ , and  $P(x)$ !

**Nonlinear equations.**

Reconstruct  $E(x)$  and  $Q(x) = E(x)P(x)$ . Linear Equations.

Polynomial division!  $P(x) = Q(x)/E(x)$ !

Reed-Solomon codes. Welsh-Berlekamp Decoding. Perfection!

Cool.